



# Gavillain

Normal

HP:         
7

Abilities: Strength  
Size: Medium

No. B01

Attack d10  
Defence 3  
Speed 2  
Special d6

## Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

Ice

Fighting

Poison

Ground

Flying

x2

Psychic

Bug

Rock

Ghost

Dragon

-1

### Bite

Normal

d6 !1



2: The target can't take actions this round.

### Sand-Attack

Normal

d4 !2



Hit: Confusion.

PP:

### Disable

Normal



d4



Deals 1 hit. The target must use a Basic Move (a Move with no PP) next round.

PP:

### Hypnosis

Psychic



d6



Inflicts Sleep.

PP:

### Rock Throw

Rock

d6 !1



PP:

### Rage

Normal

d6 !2



If this Pokémon has lost at least half of its maximum HP, change the Move Die to a d10,

PP:

### Rest

Psychic



d1



This Pokémon gets rid of any conditions, recovers all of its HP, and then falls asleep.

PP:

### Hyper Beam

Normal



d8



Deals 5 hits. If the target doesn't faint, this Pokémon skips its next turn.

PP:

1 3 5 6 7 8 9 10 11 12 13 14 15  
26 27 31 32 33 35 37 38

20 24 25 44 45 48 50